Kate & Mack's Summer Adventure!

Teach kids about the world through games, crafts and more.





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LEADER'S GUIDE

Hi Sunday school directors, teachers and others!

Welcome to "Kate and Mack's Summer Adventure," a week-long program that takes kids (grades K-5) on an adventure around the world. The goals of this program are three-fold:

- 1. To teach kids about the world we live in and about new cultures, countries and languages.
- **2.** To give kids a taste of what life is like in other countries through international crafts, games, snacks and more.
- 3. To show kids that no matter where we live or what language we speak, God loves us all!

Each day of the program takes you to a different area of the world: Africa, Americas, Asia, Europe, and the Pacific. Kids will learn fun facts about each area of the world, play international games, make a fun craft from the area they're studying and maybe even eat a snack related to that area too!

While kids travel around the world through this program, they'll also work on memorizing Psalm 86:9, the theme verse for this year's program: "All the nations you made will come and bow before you, Lord; they will praise your holy name" (NLT).

To help you use this program in your own setting (whether a church or otherwise), we've come up with some helpful tips and ideas to make the week run smoothly. Feel free to use these tips and ideas as guidelines as you tweak the program to make it work for you, your team and the kids attending.

Tips on the program:

- 1. We recommend that kids entering kindergarten through 5th grade participate in the program. You will have to make some adaptations for the youngest campers in both crafts and games, so allow kindergarten-age students at your own discretion.
- 2. This program runs well as a three-hour per day experience. We've included a recommended schedule for how to make the program flow well. Build in as much time as you need for drop-off and registration on the first day especially, and then you can adjust areas such as transition time as needed for your space and group size.
- **3.** For each station crafts, games and snack we recommend having a designated instructor who stays at their stations while the groups rotate through the activities. (Rotation time often takes 5-10 minutes, which includes getting the kids from one activity station to another, allowing for bathroom breaks, etc.)

Suggested Program Schedule

We recommend that you run the program from 9 a.m. to 12 p.m. each day. Below is a schedule you can use for the week, adapting it as needed!

The program is designed to run with a maximum of four groups, but you can do less too. If you have more groups, they will either have to be doubled up for their rotation periods or you will need to add in your own activities for new stations. Keep that in mind as you adjust this suggested program schedule.

TIME	GROUP 1	GROUP 2	GROUP 3	GROUP 4
9-9:30 a.m.	Worship & intro	Worship & intro	Worship & intro	Worship & intro
9:30-9:35 a.m.	Transition	Transition	Transition	Transition
9:35-10 a.m.	Snack	Games	Craft	Rotating
10-10:05 a.m.	Transition	Transition	Transition	Transition
10:05-10:30 a.m.	Rotating	Snack	Games	Craft
10:30-10:35 a.m.	Transition	Transition	Transition	Transition
10:35-11 a.m.	Craft	Rotating	Snack	Games
11-11:05 a.m.	Transition	Transition	Transition	Transition
11:05-11:30 a.m.	Games	Craft	Rotating	Snack
11:30-11:35 a.m.	Transition	Transition	Transition	Transition
11:35-11:50 a.m.	Group Games & Pocket Change Challenge	Group Games & Pocket Change Challenge	Group Games & Pocket Change Challenge	Group Games & Pocket Change Challenge
11:50 a.m 12 p.m.	Closing	Closing	Closing	Closing

Bolded activities are the entire group together in one space.

TIP:

The rotating activity station can be whatever you want — perhaps a Bible story time or even an outdoor activity. You could also use other Kate and Mack resources available at wycliffe.org/kids to supplement this time as you see fit.

Or, if you'd rather not include a rotating activity station, simply add more time to other activity stations throughout the day instead. You could even end the program 30 minutes earlier if you want!

TIP:

Not sure what to do for group games? Check out Pinterest for fun ideas to get your creative juices flowing! One-minute challenges give campers the opportunity to represent their group in front of all the other campers in a fun, exciting, fast-paced activity.

We recommend doing two challenges for campers and one challenge for group leaders. The kids love watching their leaders get silly!

Snack Suggestions

It's always fun to try to pair the snack with the region the kids are learning about that day! Do your own research or use some of our snack suggestions to make snack time an international experience too.

Africa: Plantain chips.

Americas: Chips and salsa.

Asia: Naan and hummus.

Europe: Stroopwafels.

Pacific: Fairy bread.

To keep the interest of the kids, we encourage you to tell them a story during snack time. This is a great chance to either read about a people group from "Around the World with Kate & Mack: A look at languages from A-Z" or tell a favorite Bible story.

Resources Included in the Kit

- Name tag template.
- Paily PowerPoint (generic background for song lyrics, etc., as well as a map of each day's region).
- Kate & Mack's theme song video. (Also available at wycliffe.org/kids)
- Craft templates (for the Americas and Europe crafts, specifically).
- Daily recaps for parents (for email distribution, print or however you want to distribute the information).

You can download additional resources at wycliffe.org/kids.





Kate & Mack's Summer Adventure!

A FIVE-DAY PROGRAM FOR GRADES K-5

DAY ONE – EUROPE

Host Intro — Intro of Today's Adventures

Good morning, kids! Welcome to "Kate & Mack's Summer Adventure!"

We have a fun week planned for you, filled with games, crafts, music, snacks and more! But before we get started this morning, I want to introduce you to Kate and Mack. They're our friends who helped come up with the adventure we're going on this week!

Play Kate & Mack's theme song video.

Before we start our adventure around the world, I have a couple questions I want to ask you. Raise your hands, and I'll choose some people to answer, okay?

Does anyone know how many languages there are in the world today?

Allow several kids to guess before revealing that there are approximately 7,000 languages in the world today.

Can you believe it? 7,000 languages spoken in the world! That's an awful lot, and many of them still need to have the Bible in their own language. Everyone needs to have the Bible in the language that speaks to their heart. Can anyone guess what "the language that speaks to their heart" means?

Allow several kids to guess before answering.

We define "the language that speaks to your heart" as the language you think in, dream in and pray in.

Transition to worship time.

Worship Time

In addition to whatever worship songs you choose to play, we encourage you to teach kids a song in Swahili. Lyrics are below, and music can be found simply by looking up the song title on the internet.

Hakuna Mungu Kama Wewe

There's no one, there's no one like Jesus There's no one, there's no one like him There's no one, there's no one like Jesus There's no one, there's no one like him I've walked and walked all over, over I turned and turned all over, over I've searched and searched all over, over There's no one, there's no one like him

Hakuna Mungu kama wewe Hakuna Mungu kama wee Hakuna Mungu kama wewe Hakuna na hatakuwepo

Nimetembea kote kote Nimezunguka kote kote Nimetafuta kote kote Hakuna na hatakuwepo

(Repeat English and Swahili as many times as desired.)

Host — Intro of Today's Adventure

After worship, host comes back up on stage.

Those songs were all about Jesus, and we want to help people learn about him, right? Guess what? No matter how old we are, we can do that!

This week we're going to collect money to help people get the Bible in their language. We call it our "Pocket Change Challenge."

Each day you can bring in money. We'll collect it in the morning, then we'll let you know how much we collected by the end of our time together that day.

If you don't have any money with you today, talk to your mom or dad tonight and see if you can bring in some tomorrow. Maybe you want to give part of your allowance for the week, or maybe you have a handful of change that's sitting on your dresser at home. Any amount you want to give will help, and at the end of the week we'll see how much we raised together! Okay? Okay!

Now we're really ready to start our adventure! Today our first stop is Europe. Does anyone know how many countries there are in Europe?

Allow several kids to answer.

There are 45 countries! What are some of those countries?

Allow several kids to answer.

You guys know your geography! Did you know that Bible translation first started in Europe? It's true! A man named John Wycliffe thought that it was important that people have the Bible in English so they could understand it for themselves, so he did the first translation in English. Because of his work, you and I know what the Bible says!

Lots of languages in Europe have the Bible, and that's really good news! Today as we travel in our different stations, we can pray that people across Europe will use the Bible and learn more about God. That way they can tell others about him too!

TIP:

A fun way to end the week is to have the parents arrive a few minutes early and listen to their kids sing this song! You could even have them do a mini parade as they sing if your venue allows it.

TIP:

You can mail in this money to Wycliffe Bible Translators or give online to help translation projects around the world at wycliffe.org/donate.

And if you want, your church can even choose a specific project to raise money for during the week!

It's time to start our adventures for the day. Are you ready to have some fun? Let's go!

Before sending the groups into activity rotations, go over the memory verse with them. Allow one group at a time to leave for their first station rotation.

Europe Activity Stations

Now the fun really begins! Encourage teachers and leaders to go over the verse with the kids throughout the day too — while they wait for an activity to start or finish, at snack time, during cleanup, etc.

Europe Craft — Roman Mosaics

Today our craft is from Italy! Does anyone know where Italy is on the globe?

Allow kids to try to find it.

There are 44 languages spoken in Italy, and approximately 35 of them have at least part of the Bible! That's wonderful news. At the end of our craft time, we'll pray that people will read God's Word and be in relationship with him.

For our craft today, we're going to make Roman mosaics! Mosaics are made of small pieces of clay, stone, brick, tile or even pottery to create larger pictures. Sometimes mosaics were made on floors, but they were also made on walls too. Mosaics could be simple geometric designs and patterns, or they could be entire pictures!

Today we're going to make our own mosaic out of construction paper. We have several different templates you can use, so choose one and use whatever color paper you want to make your mosaic!

Supplies

- Printed blackline templates (cardstock)
- Small squares of colored construction paper
- Glue sticks

Instructions

- Make sure each kid has a template and a glue stick.
- Using the colored construction paper squares, they'll work to create their own mosaic within the template.
- Once completed, let it dry.

As craft time is wrapping up, stop to pray for Bible translation in Italy.

Europe Games

Game #1: Algamata! - Greece

Algamata means "statues" in Greek. In this game, one kid will be "It" while the remaining kids will be statues.

TIP:

Throughout the week, have a globe or map so that kids can identify what region or country they're visiting in craft time.

TIP:

These blackline templates are included in this program packet. There are three options — a sun, a fish and Mack!

Rules

- 1. Choose one kid to be "It." Then have him/her stand in the middle of the room with their eyes covered. The remaining kids scatter around the kid who is "It."
- 2. The kid then begins to count. He/she must count to at least 10 but can stop at any number higher than that. The point is to stop suddenly and catch the remaining kids by surprise, yelling *Algamata!* (or "Statues!").
- 3. The remaining kids must freeze as soon as the "It" stops counting, posing like a statue.
- **4.** The "It" tags any kids who are moving, marking them as out. The "It" can also try to make the statues smile, giggle or move. If they do, those statues are also out.
- 5. Continue until only one statue remains. They are the new "It."

Game #2: Pass the Parcel — United Kingdom

"Pass the Parcel" is like a combination of musical chairs and a white elephant gift exchange.

Supplies

- Gift
- Wrapping paper
- Boxes
- Tape
- Music

Rules

- 1. Have kids sit or stand in a circle.
- **2.** Kids pass the package from one person to the next until the music stops. Whoever is holding the package then gets to remove one layer of wrapping.
- **3.** Continue this until the gift is unwrapped. Whoever is holding the package at that point gets to keep the prize.

Game #3: Blind Man's Bluff — England

Rules

- 1. Choose one kid to be "It," and blindfold him or her.
- 2. Turn the kid around a few times to disorientate them a little, while the other kids group themselves around the blindfolded player.
- 3. Then let the kid try to tag one of the other kids, who will then become "It."
- 4. Repeat as many times as desired.